

Design Technology Curriculum Yearly Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
R	Structures		Food Textiles		Structures	
	Junk modelling		Soup Bookmarks		Boats	
1	Cooking and nutrition		Mechanisms Textiles		Mechanisms Structures	
	Cooking and nutrition: smoothies		Moving story book Puppet		Wheels and axles Constructing windmills	
2	Cooking and nutrition Structures		Textiles		Mechanisms	
	A balanced diet Baby Bear's chair		Pouches		Moving monster Fairground wheel	
3	Textiles Digital world		Mechanical Systems Food		Structures	
	Cushions Electronic charm		Pneumatic toys Eating seasonally		Constructing a castle	
4	Mechanical Systems		Electrical Systems Structures		Textiles Food	
	Making a slingshot car		Torches Pavilions		Fastening Adapting a recipe	
5	Mechanical Systems Food		Electrical Systems		Digital World Structures	
	Making a Pop-up book What could be healthier?		Doodlers		Monitoring devices Bridges	
6	Digital World Electrical Systems		Mechanical Systems		Food Structures	
	Navigating the World Steady Hand game		Automated Toys		Come Dine with Me Playgrounds	