

## English

- Indiana Jones - Describe the journey through the tombs.
- Explore a range of settings explored by Indiana Jones
- Write an adventure narrative based upon the antics of Indiana Jones or the mummy's curse
- The Prince of Egypt
- Persuasive adverts for a holiday to Egypt incorporating oral literary. Green screen on location.
- Produce a holiday brochure based upon Egypt
- Write instructions on embalming and mummification
- Author Study – James and the giant peach
- Produce a non-chronological report on archaeology or Egypt
- Biography of Howard Carter
- Diary in the life of Howard Carter and his discovery of the tomb of Tutankhamun
- Write a newspaper report about what happened to James' parents.
- Watch the trailer for the film. Create a book trailer
- At the end of Chapter 9, James discovers the hole in the giant peach. Write a set of 'for' and 'against' arguments for going inside the hole.
- Using the Temple of Doom App – Create a description of a journey through the ruins



# Year 3 Curriculum Links – Spring

## Land of the Pharaohs

### Enrichment:

Leeds Museum Visit or Bagshaw

### Immersion:

Time travel Indiana Jones style back to the discovery of the tombs

## Mathematics

- Problem Solving based upon Egyptian concept use Egyptian numerals to solve a range of problems.
- Perimeter – Plan the aerial map of the Land of the Kings and record the perimeter.
- 3D shape explore nets of square based pyramids and triangular based pyramids
- Weigh a range of heart objects - God Anubis weighing out the hearts before people can go to the afterlife
- A Pharaoh Price working in teams set up and run own shops selling headbands for wealthy, ancient Egyptian ladies. The winning shop the one that has sold the most headbands exploring profit, loss and spending.
- Number – Explore doubling and halving how the Egyptians calculated large numbers
- Recognise angles as a property of shape or a description of a turn – understand angles in a triangle
- Draw bar charts to represent temperature and rainfall in Egypt.

## Geography

- Identify key places in Ancient Egypt, the continent to which it belongs and the countries and seas that surround it. Use atlases and map work.
- Research the country Egypt research in terms of climate, temperature and population
- Identify geographical features of Egypt, such as capital city, average temperatures, amount of precipitation and the length of the Nile. Identify land use and compare to the UK. Compare terrain where the land of the kings is to Sharm -el -sheikh
- Investigate the longest river in the world - identify geographical features of the River Nile, such as length, tributaries, source and mouth, as well as looking at which countries besides Egypt the Nile runs through.
- Investigates and locate the pyramids of Egypt, look at what they were built for, how they were built and how the design changed over time, as well as looking at discuss the Great Pyramids of Giza, the only remaining wonder of the ancient world.
- Newspaper report – discovery of new tomb

## PE

- Use team building skills to move objects from one position to another with obstacles as obstruction.
- Perform Egyptian inspired dances as an individual and group.
- Create gymnastic routines as a group to demonstrate and include equilibrium.
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- perform dances using a range of movement patterns
- take part in outdoor and adventurous activity challenges both individually and within a team
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

## History

- Explore how society in ancient Egypt was organised, investigating the roles, rights and responsibilities of different groups of people from pharaohs and viziers to farmers and slaves.
- Investigate what a pharaoh did, how someone became pharaoh, what power and influence they had over the Egyptian subjects and what happened when they died.
- Research Egyptian gods and goddesses and the role of Egyptian temple.
- Discover the inventions and achievements of the ancient Egyptians understanding the role some have on today's life.

## Music

- Using instruments to create a scene e.g. discovering Tutankhamen's tomb
- Including group performance and improvement
- play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression
- Improvise and compose music for a range of purposes using the inter-related dimensions of music
- listen with attention to detail and recall sounds with increasing aural memory
- use and understand staff and other musical notations
- appreciate and understand a wide range of high-quality live and

## Science

- Identify parts of a plant and understand their important function.
- Explore the requirements of plants for life and growth
- (air, light, water, nutrients from soil, and room to grow investigate what plants need to grow well. record findings using simple scientific language and drawing and diagrams.
- Investigate the way in which water is transported within plants by observing the transport of food colouring through a flower stem.
- Explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal by understanding pollination and Fertilisation.
- Understand light source and how light travels
- Investigate how to change the size of **shadows** and which objects give the darkest **shadows**.
- Create shadow puppet play using knowledge and skills on light and shadows. Make a theatre and puppets for the show in groups

## DT

- Make the death mask of Tutankhamun using mod roc
- Make sarcophagus – in groups papier Mache and paint
- Canopic jars – create Canopic jar from clay
- Understand and follow the process to bake the own Egyptian flatbread

## Art & Design

- Create own piece of papyrus artwork, studying the art from ancient Egypt for ideas and inspiration.
- Write name in Hieroglyphics using the principles of printmaking
- Create a semi abstract composition based on Egyptian Art – arrange shapes and objects within a frame, make interesting by altering sizes, varying direction of objects overlapping objects, creating a sense of depth foreground, mid ground and background

## SMSC

- Social – participate in a debate based upon the removal of artefacts from the tombs or the closure of tombs to the public.
- Discuss the Ancient Egyptians philosophy on both winner and loser being met with ovation, the first for his superiority and the latter for his sporting spirit.
- Moral – linked to the story of Easter

## MFL

- Ask for and give name
- Revision of numbers 010
- Colours
- Names of fruit
- Easter Celebrations

## RE

- Theme: Divali Key Question: Would celebrating Divali at home and in the community bring a feeling of belonging to a Hindu child? Religion: Hinduism
- Theme: The Amrit Ceremony and the Khalsa Key Question: Does joining the Khalsa make a person a better Sikh? Religion: Sikhism
- Theme: Christmas Key Question: Has Christmas lost its true meaning? Religion: Christianity
- Death Ceremonies– Explore death ceremonies and their importance.

## Forest School

- Create bird feeders for around school

## Computing

- Internet research – understand the importance of the terms and words used when carrying out a search in a search engine and use to find the answers to specific questions about life in ancient Egypt.
- Use sketch nation to create a maze like game based upon exploring temples in Ancient Egypt.
- Use presentation and multimedia apps to create own travel show on Egypt – use green screen.